## **Taking ToP Virtual**

- I. what would move it forward
  - A. try to create a course -- ToP and technology
    - 1. creating course would get us to ask questions
      - a. do as webinar
  - B. creating an online Top facilitation tool with our name on it
    - 1. ways to share cost
  - C. look at research on virtual tools
    - 1. online stuff on webinars
  - D. identify what ToP has to offer electronic meetings
    - 1.
  - E. have tool as part of a course
  - F. teach using distance learning
- II. why
  - A. keep young people involved
  - B. Gordon has a group that only uses electronic
- III. electronic meeting tools
  - A. electronic meeting systems
    - 1. tremendous amount of data
      - a. could have fewer questions
    - 2. ToP brings together quickly
      - a. GroupMind has "idea sets" tool
    - 3. GroupMind has a tool for finding common words
      - a. still categories and common words
- IV. differences in virtual and f2f
  - A. longer design
  - B. can't see people
  - C. learning how to use website
  - D. can't get people in room for 8 hours
  - E. redesigning processes to work within virtual limitations
  - F. building trust is more challenging
    - 1. build in relationship building pieces
    - 2. easy to lose

G.

- V. outline for a course as and end result
  - A. use the tool to facilitate ourselves virtually first
- VI. some people are already using ToP virtually
- VII. spend time with grandchildren to explore how they think
- VIII. getting to the essence of ToP
  - A. how it morphs when used in a different medium
    - 1. the universal truths
      - a. how people process information
- IX. play with it more
  - A. reflect
  - B. learnings
  - C. find essence from reflection